VU Einführung in Wissensbasierte Systeme

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5. Nonmonotonic Reasoning5.1 Introduction

Classical logic deals with the analysis of *truth* and *valid arguments*.

A typical valid reasoning pattern is like the following: All men are mortal. Clark Kent is a man. Therefore, Clark Kent is mortal.

Symbolised by classical first-order logic:

 $\forall x(Man(x) \rightarrow Mortal(x)), Man(Clark_Kent) \models Mortal(Clark_Kent)$

A valid argument remains valid even in the presence of new information:

All men are mortal. Clark Kent is a man. Clark Kent is an alien from the planet Krypton. Therefore, Clark Kent is mortal.

Even if we add *inconsistent* information to the premisses, the conclusion is still derivable:

All men are mortal. Clark Kent is a man. Clark Kent is an alien from the planet Krypton. No alien is a man. Therefore, Clark Kent is mortal.

► In general, classical logic satisfies the *monotonicity principle*:

• if $S \models A$ and $S \subseteq S'$, then $S' \models A$.

- On the other hand, human commonsense reasoning deals with less strict reasoning patterns.
- A typical argument in commonsense reasoning is the following: Birds typically fly. Tweety is a bird. Therefore, Tweety flies.

Here, the conclusion is drawn in the absence of information to the contrary:

- "Birds typically fly" means "given no information to the contrary, a bird flies".
- Since all we know about Tweety is that it is a bird, we conclude that Tweety flies.
- A conclusion inferred this way is *plausible*, or *rational*, but may have to be *retracted* given more specific information:
 - if we later learn that Tweety is a penguin, it is no longer rational that Tweety flies since penguins do not fly.
 - → "Tweety flies" is no longer asserted!

To summarise: human commonsense reasoning involves a flexible form of reasoning

- conclusions are drawn in the presence of *incomplete information*
- they may have to be *retracted* given new and more accurate information ("jumping to conclusions")
- assumptions are tentative, subject to revision
- typically, current information is considered *the only relevant one* for a particular problem.
 Example: "He has not told me that he is his brother. So, I assume that he is not."
- Commonsense reasoning is *nonmonotonic*, violating the monotonicity principle.

- As a consequence, classical logic is not adequate to model human commonsense reasoning
 - classical logic is monotonic, satisfying the monotonicity principle, disallowing the revision of conclusions
 - it presupposes *complete information* about a domain under consideration
 - it only makes implicit knowledge explicit (correctness of classical logic)

Other formalisms are necessary to formalise rational conclusions!

Formalisms for commonsense reasoning

- Different approaches for dealing with incomplete and uncertain information have been proposed:
 - quantitative methods:
 - using probability theory (\rightarrow not discussed in this course)
 - qualitative methods:
 - nonmonotonic logics

➤ Most nonmonotonic logics have been defined in the early 1980s.

- closed-world assumption (CWA)
- circumscription
- modal nonmonotonic logics
- default logic

 \implies here, we deal with the CWA and default logic

Important computational approach for nonmonotonic reasoning:

logic programming under the answer-set semantics
 (→ LU EWBS and VL Logikorientierte Programmierung)

Some notation

> A *theory* is a set of closed formulas.

> The *deductive closure* of a theory T is given by

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Cn(T) = \{ \varphi \mid T \vdash \varphi \text{ and } \varphi \text{ is closed} \},\
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where \vdash is the derivability relation of classical first-order logic.

> Some properties:

• $T \subseteq Cn(T)$; ("inflationaryness")

• Cn(T) = Cn(Cn(T)) ("idempotency");

- $T \subseteq T'$ implies $Cn(T) \subseteq Cn(T')$ ("monotonicity");
- $Cn(\emptyset)$ is the set of all valid formulas

- thus, in particular, $Cn(\emptyset) \neq \emptyset$;

- Cn(T) is the set of all formulas iff T is inconsistent.
- If $\varphi \in Cn(T)$, then $Cn(T \cup \{\varphi\}) = Cn(T)$.

5.2 Closed-world assumption

The closed-world assumption (CWA)

Method for an efficient representation of negative facts.

Introduced by Raymond Reiter in 1978.

Observation: Number of negative facts is often much higher than number of positive facts.

Example: library database

Assumption: 1000 readers; 10.000 books; each reader may borrow at most 5 books.

 \implies not sensible to store 9.995.000 \sim 10.000.000 data entries of books per reader which are not borrowed!

Basic idea of CWA

Store only positive information.

> Assumption:

- every positive fact which is not derivable is assumed to be false!
- Example: train timetable
 - Trains which are not explicitly mentioned in the timetable are assumed to be non-existing.

CWA is nonmonotonic:

• After adding new facts, some negative facts may no longer be derivable.

CWA: Formal definition

> Given: theory T (= set of closed formulas).

Ground atoms: closed atomic formulas (i.e., variable-free atoms).

- Examples: p(a), q(f(b, g(a))), ...
- Here and henceforth, constants are denoted by *a*, *b*, *c*, . . . and variables by *x*, *y*, *z*, . . .
- Closed-world assumption (CWA) of T:

 $T_{asm} = \{ \neg P \mid P \text{ ground atom}, T \not\vdash P \};$ $CWA(T) = \{ \varphi \mid T \cup T_{asm} \vdash \varphi, \varphi \text{ closed} \} = Cn(T \cup T_{asm}).$

 Intuition: CWA(T) is the logical closure of all assumptions (explicit and implicit ones).

Some properties

- Definition: A theory T is complete iff, for each ground atom P, $P \in T$ or $\neg P \in T$ holds.
- Example: $T = \{p(a), (p(a) \rightarrow q(a)), p(b)\}.$
 - ► T is not complete: $q(a), \neg q(a) \notin T$; $q(b), \neg q(b) \notin T$.
 - ▶ But: $q(a) \in \text{CWA}(T)$, since $T \vdash q(a)$; $\neg q(b) \in \text{CWA}(T)$, since $T \nvdash q(b)$.

CWA(T) is complete \implies completes T by adding negative facts.

Some properties (ctd.)

Problem: Satisfiability (consistency) of the CWA?

Example: $T = \{p(a) \lor p(b)\}.$

►
$$T
eq p(a), T
eq p(b).$$

$$\implies \neg p(a) \land \neg p(b) \in \mathrm{CWA}(\mathcal{T});$$

inconsistent with $p(a) \lor p(b)$.

Theorem: Let T be a consistent theory. Then: CWA(T) is inconsistent \iff there are ground atoms A_1, \ldots, A_n such that $T \models A_1 \lor \ldots \lor A_n$, but $T \not\models A_i$, for all $i = 1, \ldots, n$.

Note: Result depends on the chosen language!

Some properties (ctd.)

Example: $T = \{ \forall x (p(x) \lor q(x)), p(a), q(b) \}$

> Assumption: language contains only constants *a* and *b* \implies CWA(*T*) is consistent.

➤ Additional constant c ⇒ CWA(T) is inconsistent: $(T \vdash p(c) \lor q(c) \text{ and } T \nvDash p(c), T \nvDash q(c)).$

Theorem: Let T be a set of *definite Horn clauses*. Then, CWA(T) is consistent.

- Recall: A definite Horn clause is a clause having precisely one positive literal.
- ➤ Example: ¬p ∨ ¬q ∨ s is a definite Horn clause; ¬p ∨ ¬q is not a definite Horn clause.

Generalisations of the CWA

CWA relative to a predicate symbol q => application of the CWA only to predicates containing the predicate symbol q. Formally:

 $T_{asm}^{q} = \{ \neg P \mid P \text{ ground atom with predicate symbol } q, \ T \not\vdash P \};$ $CWA^{q}(T) = \{ \varphi \mid T \cup T_{asm}^{q} \vdash \varphi, \ \varphi \text{ closed} \} = Cn(T \cup T_{asm}^{q}).$

- CWA relative to a set {q₁,..., q_n} of predicate symbols
 ⇒ similarly defined!
- **Example**: Let *T* be the following set of formulas:

 $orall x(q(x)
ightarrow p(x)) \ q(a) \ r(b) \lor p(b)$

- CWA relative to p yields ¬p(b) ∈ CWA^p(T), and thus r(b) ∈ CWA^p(T).
- Unrestricted CWA yields ¬p(b) ∧ ¬r(b) ∈ CWA(T) ⇒ inconsistent with T!

5.3 Default logic

5.3.1 General considerations and basic definitions

Default logic

- > Method for dealing with incomplete information and exceptions.
- Represent facts which hold *typically* by means of special inference rules (default rules).
- Default rules extend classical inference rules by additional consistency conditions.
- > Default logic was introduced by Reiter in 1980.

Default rules

> A default rule (or simply a default), δ , is an inference rule of the form

$$\frac{\varphi:\psi_1,\ldots,\psi_n}{\chi}$$

> Intuitive meaning:

• if φ is known and every ψ_i can be consistently assumed (i.e., $\neg \psi_i$ is not derivable), then infer χ .

> Notation:

- $\varphi = pre(\delta)$: prerequisite;
- $\{\psi_1, \ldots, \psi_n\} = just(\delta)$: justifications;
- $\chi = cons(\delta)$: consequent.

Default rules: Examples

Rules with exceptions:

 $\frac{bird(X) : can_fly(X)}{can_fly(X)}$

• Unless known otherwise, a bird can fly.

> Rules which hold in general, usually, or typically:

go_to_work : take_bus take_bus

- Typically, I take the bus when I go to work.
- Rules which hold unless the contrary is explicitly known:

accused : innocent

innocent

• The accused is innocent unless proven otherwise.

Default theory

- > In default logic, knowledge about the world is represented in terms of a default theory $T = (W, \Delta)$:
 - W: set of closed formulas of first-order logic
 (certain knowledge, premisses);
 - Δ : set of defaults (*plausible inferences*).
- > Basic idea of default reasoning:
 - apply the defaults in ∆ to the facts in W to derive plausible inferences from certain knowledge;
 - apply the defaults to the extended knowledge until no new knowledge is generated $\rightarrow extension E \ of T$.

Extensions of default theories

An extension *E* should have the following properties:

- **E** is a *theory*, i.e., a set of *closed classical formulas*;
- > *E* contains the facts: $W \subseteq E$.
- > E is deductively closed, i.e., Cn(E) = E, since we want to derive more knowledge than by classical means.
- ► *E* is closed under applications of defaults, i.e., if $\delta = \frac{\varphi : \psi_1, ..., \psi_n}{\chi} \in \Delta$ is applicable to *E*, then $\chi \in E$, where:

 δ is applicable to E iff $\varphi \in E$ and $\neg \psi_1 \notin E, \ldots, \neg \psi_n \notin E$

Extensions of default theories (ctd.)

We have to address two issues:

- How can extensions be defined formally? Applicability of defaults:
 - default prerequisite $\varphi \in E$;
 - default justification $\neg \psi_1 \notin E, \ldots, \neg \psi_n \notin E \longrightarrow \text{difficult!}$
- 2. How can extensions be computed (efficiently)?

Example: Tweety

> Consider the following default theory $T = (W, \Delta)$:

$$W = \{Bird(Tweety))\};$$

$$\Delta = \left\{\delta = \frac{Bird(x) : Flies(x)}{Flies(x)}\right\}.$$

An extension E of T should contain Bird(Tweety) and Flies(Tweety), and all formulas which can be classically derived from them.

 \implies It should hold that $E = Cn(\{Bird(Tweety), Flies(Tweety)\}).$

Example: Tweety (ctd.)

► Consider now $T' = (W', \Delta)$, where $W' = W \cup \{Penguin(Tweety), \forall x (Penguin(x) \rightarrow \neg Flies(x))\}.$

Extension E' of T' should contain W', but not Flies(Tweety), since the application of δ is "blocked":

- with
 - Penguin(Tweety) $\in E'$
 - and $\forall x (Penguin(x) \rightarrow \neg Flies(x)) \in E'$,

it follows that $\neg Flies(Tweety) \in E'$ (since E' is closed under classical logic).

► *Flies*(*Tweety*) can no longer be consistently assumed!

- → It should hold that E' = Cn(W').
- Solution State Antice Ant

Example: Nixon Diamond

> Consider the following default theory $T = (W, \Delta)$:

$$W = \{Republican(Nixon), Quaker(Nixon))\};\$$

$$\Delta = \left\{ \delta_1 = \frac{Republican(x) : \neg Pacifist(x)}{\neg Pacifist(x)}, \frac{\delta_2}{\delta_2} = \frac{Quaker(x) : Pacifist(x)}{Pacifist(x)} \right\},\$$

representing the following commonsense knowledge:

- Nixon is both a Republican and a Quaker.
- Republicans are normally not pacifists.
- Quakers are normally pacifists.
- > Defaults δ_1 and δ_2 are mutually conflicting! (The application of δ_1 blocks δ_2 and vice versa.)

Example: Nixon Diamond (ctd.)

> Thus, there are two alternatives for extensions:

 $E_1 = Cn(\{Republican(Nixon), Quaker(Nixon), \neg Pacifist(Nixon)\}); \\ E_2 = Cn(\{Republican(Nixon), Quaker(Nixon), Pacifist(Nixon)\}).$

Formal definition of an extension follows next!