

AND THEN, HOW TO USE

THEM TO DEDUCE MORE

INFORMATION THAT CAN BE

HELPFUL TO A DIGITAL COMIC

CREATION?

AND WHAT EXACTLY

IS A DIGITAL COMIC

BOOK ANYWAY?

WHAT

KNOWLEDGE WOULD BE

INVOLVED HERE?

COMIC BOOKS HAVE BECOME OVER THE PAST CENTURY A MAJOR PIECE OF THE CULTURAL LEGACY FOR A LOT OF COUNTRIES. THEY ARE NOW ON THEIR WAY TO THE DIGITAL WORLD. DIGITIZATION AND ONLINE INDEXING HAVE ALREADY BEGUN BUT, UNLIKE PREVIOUS MEDIA, COMICS CAN'T BE DIGITALLY EXPLOITED "AS IT". SOME COMPANIES ARE DEVELOPING SOLUTIONS BUT THERE IS STILL SOME ISSUES TO BE SOLVED BEFORE THE GIGANTIC MASS OF PUBLISHED COMIC BOOKS CAN BE EXPLOITED ON DIGITAL HARDWARE IN A REALLY SATISFYING WAY.

WE HAVE TO

THE AMOUNT OF PUBLISHED COMICS IS ENORMOUS, WE CANNOT DO THE ENTIRE DIGITAL CONVERSION MANUALLY.

