The DMCS Solver for Distributed Nonmonotonic Multi-Context Systems

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Multi-Context Systems (MCS)

- MCSen introduced by [Giunchiglia and Serafini, 1994]:
 - represent inter-contextual information flow
 - express reasoning w.r.t. contextual information
 - allow decentralized, pointwise information exchange
 - monotonic, homogeneous logic
- Framework extended for integrating heterogeneous and nonmonotonic logics [Brewka and Eiter, 2007]
- Our aim: compute semantics of heterogeneous and nonmonotonic MCS in a distributed way

MCS Overview

- ► MCS is a collection M = (C₁,...,C_n) contexts are interlinked by bridge rules
- ► Context C_k = (kb_k, br_k): abstraction for knowledge based systems core notions:
 - ▶ knowledge base *kb_k*,
 - bridge rules br_k ,
 - accepted belief sets

Heterogeneous: hosts default logic, classical logic, ASP, etc.

► Bridge rule adds information to context C_k

 $s \leftarrow (c_1:p_1), \ldots, (c_j:p_j), not (c_{j+1}:p_{j+1}), \ldots, not (c_m:p_m)$

- ... depending on beliefs p_i at other contexts c_i
- ► Semantics in terms of equilibria of form (S₁,..., S_n): i.e., a belief set S_k for each context C_k which is compliant with applicable bridge rules

The Diamond Example

 $M = (C_1, C_2, C_3, C_4)$, where each context is an answer set program



Equilibria:

- \blacktriangleright ($\emptyset, \emptyset, \emptyset, \{f\}$)
- $(\{a\},\{b\},\{c,d\},\{g\})$

System Architecture



Distributed system with:

- Server program for each context
- Client program for querying contexts
- Registration component

Demo Outline

- MCS is a general framework for integrating diverse formalisms
- First attempt for distributed MCS evaluation
- Initial experiments with a prototype implementation
- Loop formulas for MCS: compile KB + bridge rules into SAT
- Decomposition technique is encouraging: MCS arranged in a binary tree with 600 contexts evaluated in 176s
- Project website with source code and detailed experiments:

http://www.kr.tuwien.ac.at/research/systems/dmcs/

References I



Fausto Giunchiglia and Luciano Serafini. Multilanguage hierarchical logics or: How we can do without modal logics.

Artificial Intelligence, 65(1):29–70, 1994.