

## Vienna University of Technology

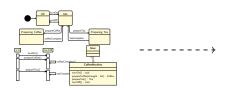
Towards a Uniform Framework to Support the Evolution of Software Models



Magdalena Widl Business Informatics Group Vienna University of Technology

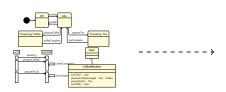


#### Model-driven engineering



```
package org.modelevolution.multiview.java.coffee;
public enum CoffeeMachineState implements ICoffeeMachineTransition {
                public woid busy(CoffeeMachine cm) (
                        throw new IllegalStateException("busy not allowed in state OFF.");
                 public woid turnOn(CoffeeMachine cm) {
                public woid turnOff(CoffeeMachine cm) {
                public woid done((offeeMachine cm) (
throw new Illean|StateException("done not allowed in state OFF"):
                public wold busy(CoffeeMachine cm) {
                        cm.setCurrentState(BUSY);
                public woid turnOn(CoffeeMachine cm) {
                        throw new IllegalStateException("turnOn not allowed in state IDLE.");
                public woid turnOff(CoffeeMachine cm) {
                public woid done(CoffeeMachine cm) {
                         throw new IllegalStateException("done not allowed in state IDLE."):
       8USY() {
                        done(rull):
```

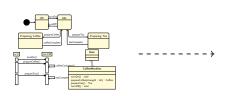
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```

Software verification, testing

#### Model-driven engineering



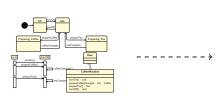
Model verification?



Software verification, testing



Model-driven engineering



Model verification?



Software verification, testing

#### Idea

Find errors on *model* level
Then work only on *consistent* models



Inconsistencies

Static diagrams

Dynamic diagrams

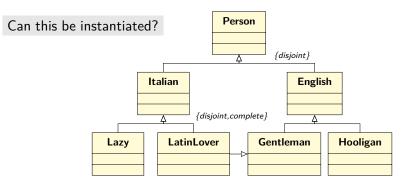


Inconsistencies

#### Static diagrams

Dynamic diagrams

Both



example from Calvanese et al., slides from ESSLI Summer School 2003, Vienna



Inconsistencies

Static diagrams

**Dynamic diagrams** 



Inconsistencies

Static diagrams

**Dynamic diagrams** 

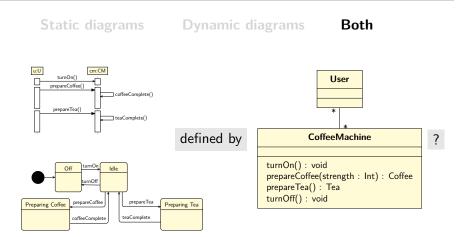




Inconsistencies



#### Inconsistencies





Model evolution

Evolution is multi-view, multidimensional

May introduce inconsistencies

Different evolution tasks may introduce different types of inconsistencies



Model evolution

Evolution is multi-view, multidimensional

May introduce inconsistencies

Different evolution tasks may introduce different types of inconsistencies

#### Idea

Establish a classification of changes in models and find which inconsistencies they may cause



We consider a multi-view subset of UML relevant for MDE:

- State machines
- Sequence diagrams
- Class diagrams



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- State machines
- Sequence diagrams
- Class diagrams

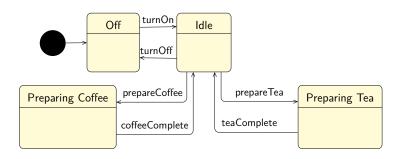
Many complex constructs are omitted, but will be gradually added.



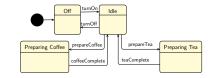


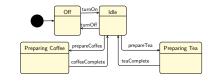


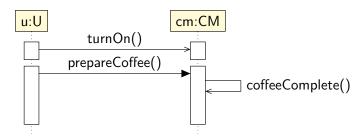




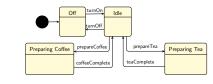


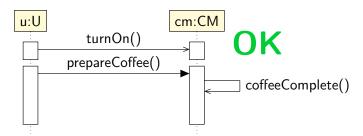




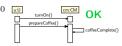


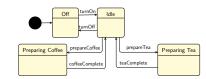


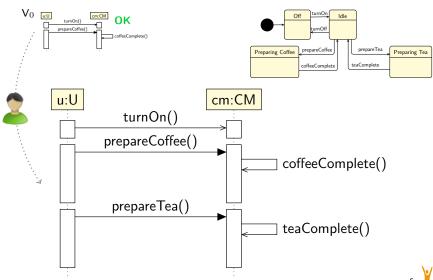




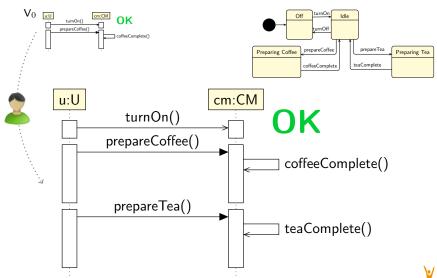




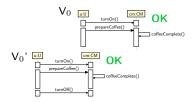


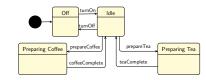


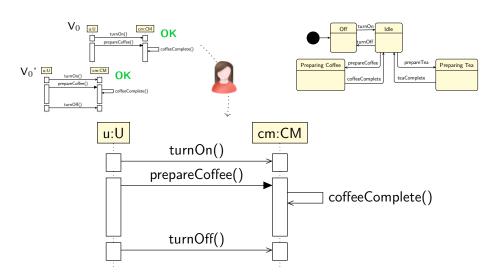




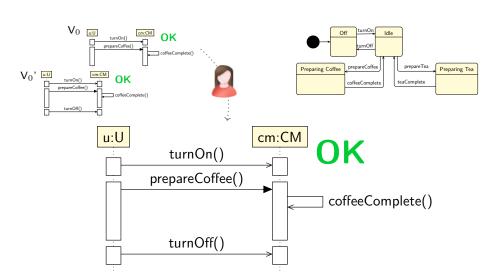




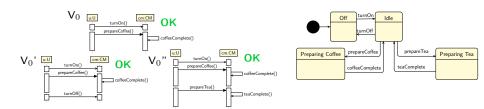




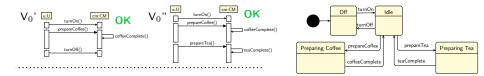






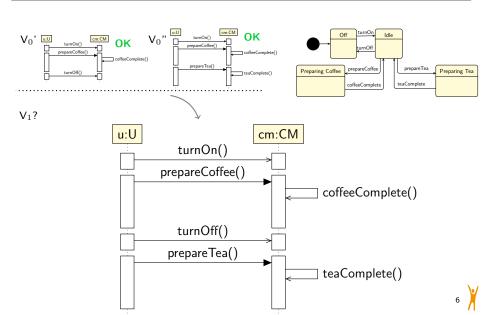


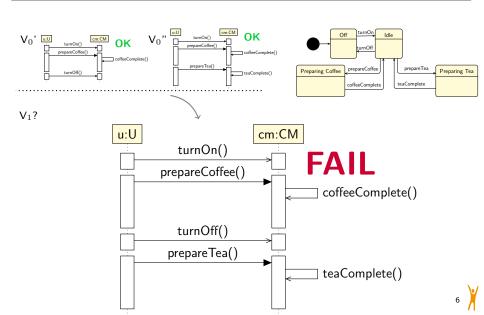




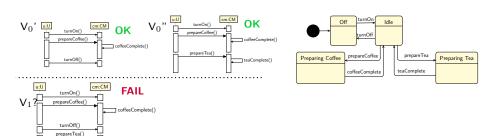
 $V_1$ ?



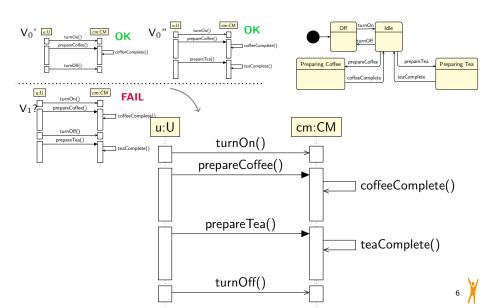


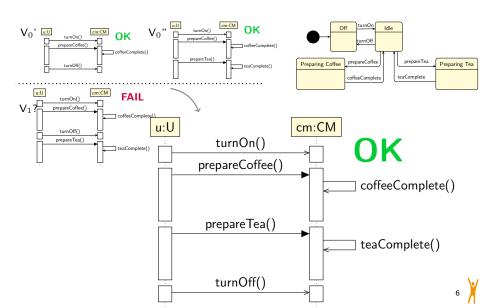


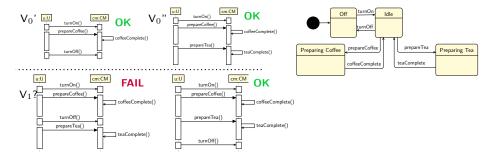
teaComplete()



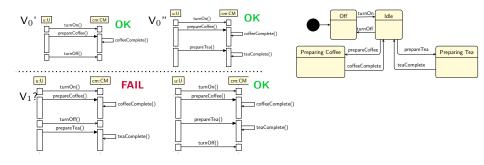












#### **Problem**

Many syntactically correct merges possible. But how to avoid inconsistency with state machine?



Model Evolution



- Model Evolution
  - *Mens et al.* Challenges in Software Evolution
  - Mens et al. Challenges in Model-Driven Software Engineering
  - Brosch et al. Model Versioning, Change Management



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- Model Verification

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  - Knapp et al., Schaefer et al., Eshuis et al. Model checking dynamic UML diagrams
  - v.d. Straeten et al. Description Logics



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- Formal Semantics of UMI



#### Model Evolution

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#### Model Verification

- Maoz et al. Semantic model differencing
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- v.d. Straeten et al. Description Logics

#### Formal Semantics of UML

- Rumpe et al. System Model
- Eshuis et al. Activity Diagrams
- Luettgen and Mendler Statechart Semantics via Intuitionistic Kripke Models

State of the art survey



#### State of the art survey

- Model evolution
- Model verification
- Semantics of UML



State of the art survey

Taxonomy of change



State of the art survey

#### Taxonomy of change

- Change in model evolution
- Definitions of inconsistencies
- Relations between change and inconsistency



State of the art survey

Taxonomy of change

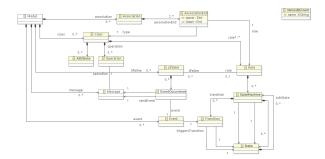
**UML** subset



State of the art survey

Taxonomy of change

#### UML subset



State of the art survey

Taxonomy of change

UML subset

Verification methods



State of the art survey

Taxonomy of change

UML subset

#### Verification methods

- Model checking (focus on dynamic view)
- Analysis of state space
- Own model checker for software models?

State of the art survey

Taxonomy of change

UML subset

Verification methods

Handling complexity



State of the art survey

Taxonomy of change

UML subset

Verification methods

### Handling complexity

- Identify complex tasks
- Incremental verification



State of the art survey

Taxonomy of change

UML subset

Verification methods

Handling complexity

**Evaluation** 



State of the art survey

Taxonomy of change

UML subset

Verification methods

Handling complexity

#### **Evaluation**

- Eclipse-based implementation
- Benchmarks from previous project
- Students in "Model Engineering" lab



State of the art survey

Taxonomy of change

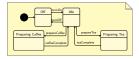
UML subset

#### Verification methods

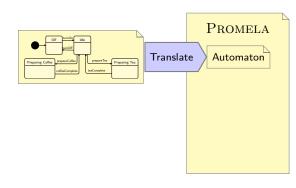
Handling complexity

Evaluation







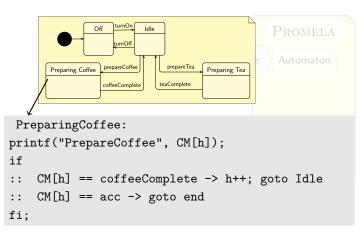


```
turnOn
              Off
                         Idle
                   turnOff
                prepareCoffee
                              prepareTea
     Preparing Coffee
                                       Preparing Tea
                coffeeComplete
                            teaComplete
 Off:
printf("Off", CM[h]);
if
    CM[h] == turnOn -> h++; goto Idle
     CM[h] == acc -> goto end
fi;
```

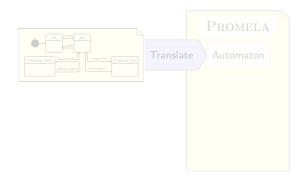


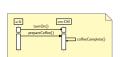
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    CM[h] == turnOff -> h++; goto Off
    CM[h] == acc -> goto end
fi;
```

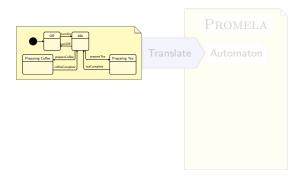


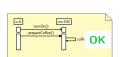


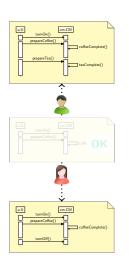


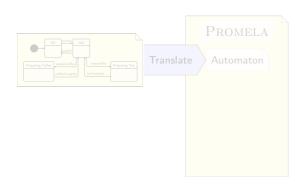


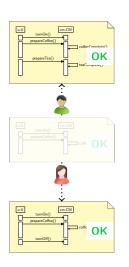


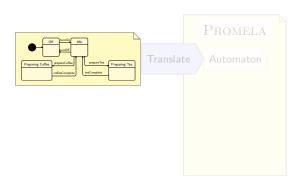


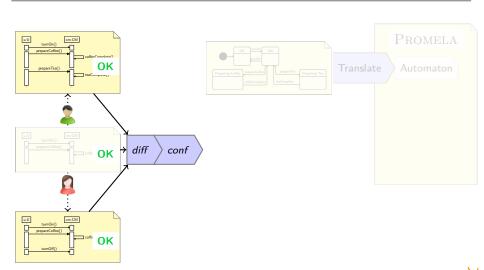


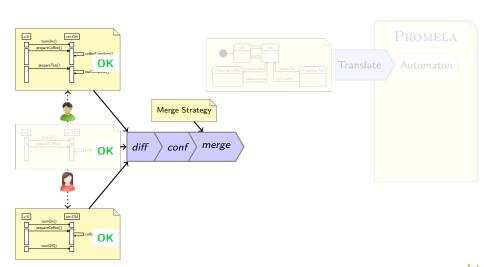




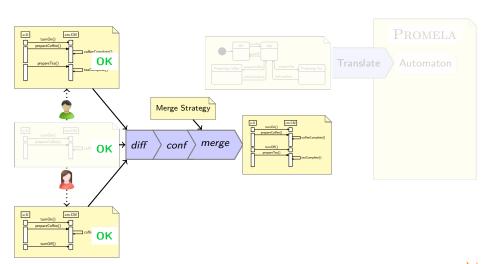




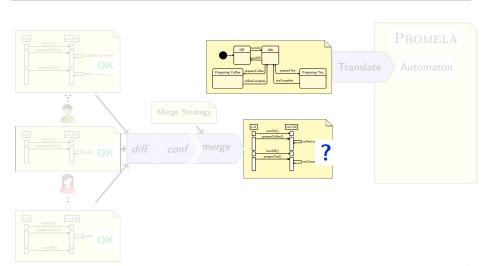


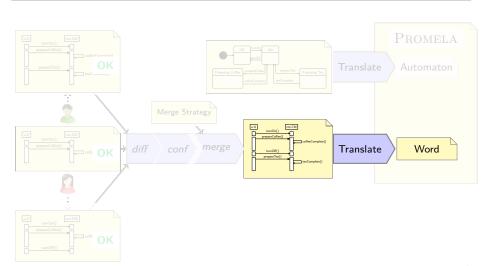




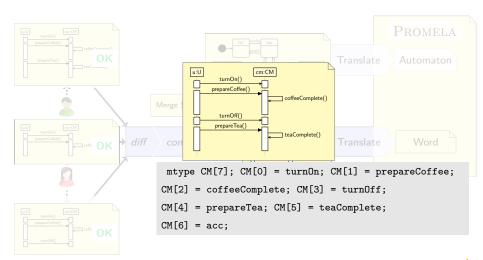




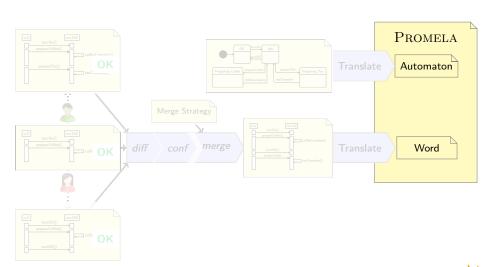


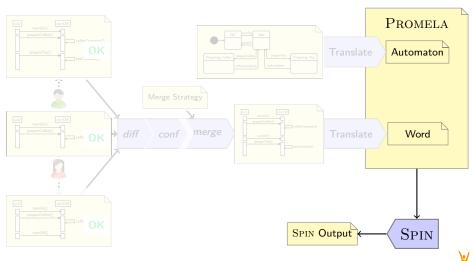




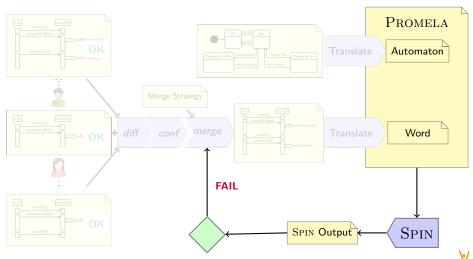




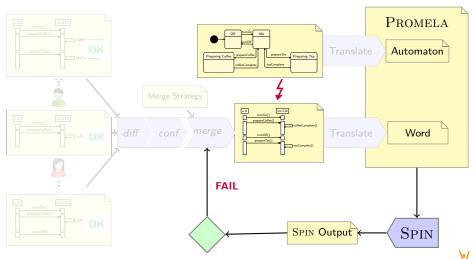




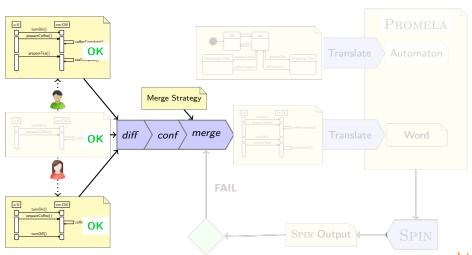




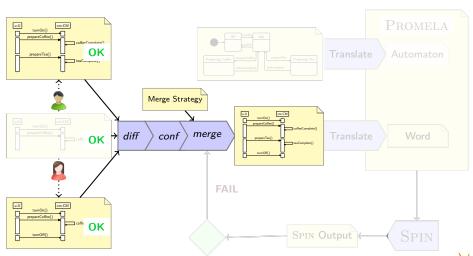




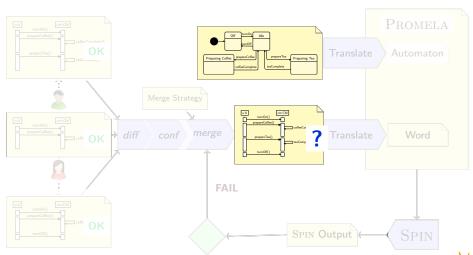




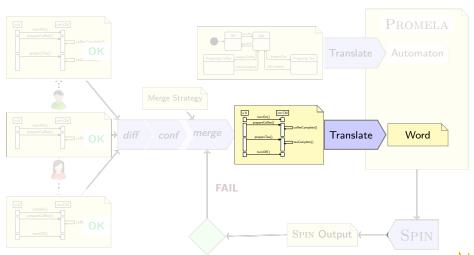




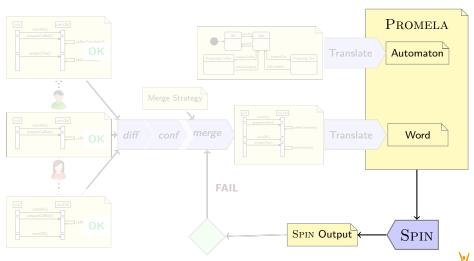




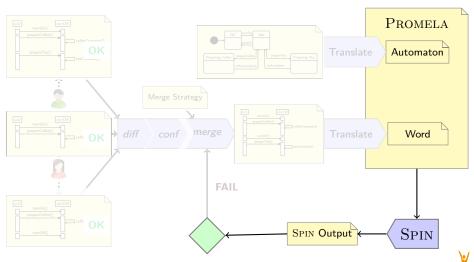




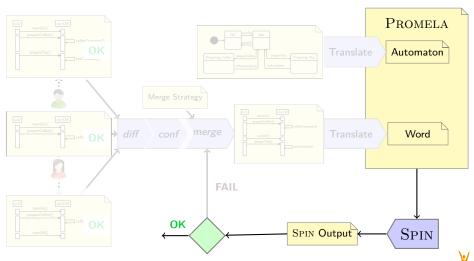




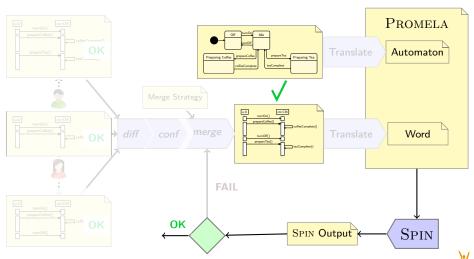




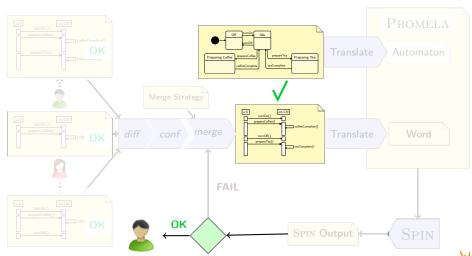














#### **Expected Contributions**

- Survey on model evolution
- Taxonomy of change and inconsistencies
- Verification methods
- Integration into a formal framework to assist MDE

